



True Fantasy Live Online

FACT SHEET MAY 2003

Title: "True Fantasy Live Online"

Publisher: Microsoft® Game Studios

Developer: Level-5 Inc.

OFLC Rating: Pending

Availability: Pending

Pricing: Pending

Product Overview:

"True Fantasy Live Online" is a massively multiplayer online role-playing game (MMORPG) for Xbox in which hundreds of players can interact, socialize and adventure together to gain wealth and fame in a living fantasy world online. "True Fantasy Live Online" immerses players in an anime-inspired fantasy world where they can fly through the air on broomsticks, don the armor of royal knights and do battle with ferocious monsters, or even lead the simple but satisfying life of a cook who feeds brave adventurers.

Key Features:

- **An MMORPG like never before.** "True Fantasy Live Online" was built from the ground up to support the Xbox *Live* service. "True Fantasy Live Online" is one of the first massively multiplayer online role-playing games to fully support voice communication through the Xbox Communicator headset, enabling players to interact, build alliances and band together to fight enemies.
- **A living fantasy world.** The world of "True Fantasy Live Online" is made up of vast and



varied environments including bustling cities, lush forests, dark dungeons and exotic desert regions. Over time, all-new locales will become available via Xbox *Live* downloads.

- **Fantasy travel.** Players explore the game's vast world on foot or astride horses, camels, broomsticks or even dragons. Large groups will be able to cover long distances by carriage or ship.
- **Intense, collaborative combat.** Friends can gather for adventures across dangerous landscapes or into the depths of ancient tombs and labyrinths. They can use a dazzling array of weapons and spells against hordes of creatures and gigantic monsters.
- **Unique career paths.** Players have many ways to make a living, including joining a guild and completing quests to earn rewards and increase their skill level. Guilds are set up for adventurers, treasure seekers and "manufacturers" such as cooks and tailors.
- **Customizable characters.** Players can customize the appearance of their character — for example, face shape and lip color — and the equipment they carry. And characters change as a result of the players' actions. For example, if a player doesn't feed his character enough, the character will grow weak and thin. Should a player choose a career as a blacksmith, her character will grow burly arms, but will not be able to run as fast as other characters.

Developer Information:

Level-5 Inc. was founded in October 1998 and is based in Fukuoka, Japan. Led by Akihiro Hino, the company made its U.S. debut with the PlayStation 2 RPG, "Dark Cloud" in December 2000. Since then, Level-5 released the highly praised "Dark Cloud 2 (Dark Chronicle)" in the United States in February 2003. Level-5 is currently working on "Dragon Quest VIII," the latest installment for this highly acclaimed franchise.

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About Xbox

Xbox (<http://www.xbox.com.au>) is Microsoft's future-generation video game system that delivers the most powerful games experiences ever. Xbox empowers game artists by giving them the technology to fulfill their creative visions as never before, creating games that blur the lines between fantasy and reality. The Xbox features the most powerful graphics processor of any game console, is DVD capable, and is the only Video Games System which features a built-in hard disk, built-in broadband capability and real-time Dolby Digital 5.1 surround sound support throughout the entire game. Xbox is now available in the continents of North America, Europe, Asia and Australia.

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